

Farm League Rules

- If a team has 8 players and the opposing team has 10 players both teams will bat 10 players.
- We will be using player pitch all season. Player pitch is one time through the opponent's line up.
- All players will bat in order regardless if they were in the field the prior inning.
- Batters will get 4 pitches from a kid, and 4 from a coach total of 8. The batter cannot strike out from the player pitcher but they can strike out from the coach. If the Batter has not hit a fair ball by the 4th coach pitch then the batter is out.
- There is no bunting or stealing of the bases. Throwing the bat first time warning second time their out.
- The inning is over after 3 outs or the batting team has batted through the largest team's number of players.
- Play will be stopped on balls hit to the outfield once the infielder has control of the ball in the infield. (it has to be an infielder) If a runner has not reached the half way line when the infielder has control of the ball the runner will need to go back to the previous base. If the runner passes the line the runner will need to go to the next base to come back to the previous base. The runner can also be tagged out.
- All games will be 6 innings. Double headers will be 4 innings each. Innings are not allowed to start after 8 PM on a school night.
- Players sliding into a base do not have to call time out to get up. If the runner makes a advance to the next base they can be tagged out.
- There will be a 10-foot circle from home plate the ball will need to pass the 10-foot mark to be fair.
- Outfielders must start behind the outfield line prior to the pitch.
- If a batter is hit by a pitch it is the batter's choice to take a base or not.
- No extra bases on an over throw.
- Coaches can pitch 3 steps or 10 feet from the rubber whichever is closer to the rubber.
- A player is only allowed to sit out one inning per game.
- Players are only allowed to play the same position 2 innings per game.
- Big barrel bats not allowed at all, 2 ¼ only.