

Cancellations and Re-Schedules

The intent of these procedures is to maximize usage of the limited number of field slots, to appreciate the time of our umpires, and to get all games for teams completed.

The goal of the program is to play baseball and softball games.

The schedule is maintained in a PC package and the web site is typically updated in the AM with the latest schedule and scores. Consult the web site to confirm your schedule. The web site is the source of truth for schedule information.

For all emails flying around about games, please cut 'n paste this information from the schedule on the web site. That expedites finding the original game and making the update.

4/12/2019 Fri 6:00 PM Incarnate Word #1 WC/Inc Word/Falb/5BM1 CN/St Stephen/Goodman/5BM1 1004

The scheduler can assist with finding a slot and may suggest a re-schedule. Do not rely on the scheduler to figure out all re-schedules. There are too many unknown conflicts.

Game Status

We use these game statuses to keep the schedule organized:

Weather/Canc	Coaches need to work out a re-schedule.
Canc	Game canceled by scheduler.
Home Canc	Home team canceled game and is responsible for starting re-schedule.
Visitor Canc	Visiting team canceled game and is responsible for starting re-schedule.
Home Forfeit	Forfeit by home team. Scored as win for visiting team.
Visitor Forfeit	Forfeit by visiting team. Scored as win for home team.
TBD	Expecting the two coaches to work out a re-schedule.
Pending	Awaiting email confirmation for placement of the team.

Game Cancellations

Please cancel games promptly. We may be able to schedule another game in that slot and available field times can be sparse.

If you know your team cannot make a game, then cancel the game immediately by emailing the opposing coach, field manager, and Pat Moore (pmoore1015@sbcglobal.net). The contact list of field managers is available at this link:

https://app1.siplay.com/Files/GetEncoded?id=2b6151424b38333470776769527534336f4d513774673d3d&_ga=2.134561649.1870471800.1555181579-1376572736.1552353946

If a game is canceled, then on the schedule the game is moved to the same field with a beginning label of ZNG and the original date/time.

The team requesting a cancellation is marked in the schedule as the canceling team. This is scored as a forfeit until the game is re-scheduled.

The team requesting the cancellation is responsible for starting the re-schedule process within 48 hrs. If 3 or more possibilities do not work for the opposing team, then the opposing team needs to provide 3 or more possibilities. Naturally we are just expecting the two teams to work it out. We know everyone has multiple activities. We feel the teams have signed up to play and owe the opposing team a game. If one team does not have an interest in playing, then we can try to look for a different opponent.

Please include Pat Moore on all emails so we can determine if a forfeit should be declared due to lack of response.

Game Re-Schedule

If the two coaches have identified a time that works for the teams, then email the field manager along with Pat Moore requesting use of the time slot. The slot on the schedule can be marked as pending meaning we are awaiting approval of coaches and/or field managers to seal the deal.

The game is confirmed and placed on the schedule, when Pat Moore receives an email with the re-schedule information including the two coaches and field manager.

Rain Outs

If a game is marked Weather/Canc, it is the responsibility of the home coach to start the re-schedule process within 72 hours. If 3 or more possibilities do not work for the opposing team, then the opposing team needs to provide 3 or more possibilities. Naturally we are just expecting the two teams to work it out. We know everyone has multiple activities. We feel the teams have signed up to play and owe the opposing team a game. If one team does not have an interest in playing, then we can try to look for a different opponent.

Please include Pat Moore on all emails so we can determine if a forfeit should be declared due to lack of response.